

Jeopardy Template Instructions:

In order for the music and words to animate properly, you will have to reinsert the sound file from its current location on your desktop. To do this

1. Highlight the sound icon
2. Press **DELETE**
3. Drop down the **INSERT MENU**
4. Click on **MOVIES AND SOUNDS** and choose **SOUND FROM FILE**
5. Browse to the Jeopardy Template folder
6. Select the **JEOPARDYTHEME** file
7. When prompted, choose **START AUTOMATICALLY**
8. Right click on the new **SOUND ICON** and choose **CUSTOM ANIMATION**
9. Click on the down arrow following the effect and choose **EFFECT OPTIONS**
10. Apply the following settings:
 - Under the Effects tab
 - Start – from beginning
 - Stop = After current
 - Enhancements = Don't dim
 - Under the Timing Tab
 - Start = After previous
 - Delay = 0
 - Repeat = none
 - Under the Settings tab
 - Adjust the volume
 - Click on **HIDE SOUND ICON**
11. Click **OK**

Save the changes. If you change the location of the template folder on your desktop, you will have to re-point the slide to the new location of the sound file. To do that, just repeat these steps using the new location.

To insert the applause files at the end of the game:

1. Go to Slide #55
2. Highlight the sound icon
3. Press **DELETE**
4. Drop down the **INSERT MENU**
5. Click on **MOVIES AND SOUNDS** and choose **SOUND FROM FILE**
6. Browse to the IntroTemplate folder
7. Select the **JEOPARDYTHEME** file
8. When prompted, choose **START AUTOMATICALLY**
9. Right click on the new **SOUND ICON** and choose **CUSTOM ANIMATION**

The file will be inserted at the bottom of the animations list. Drag the file to the top of the list, then

10. Click on the down arrow following the effect and choose **EFFECT OPTIONS**
11. Apply the following settings:
 - Under the Effects tab
 - Start – from beginning
 - Stop = After current
 - Enhancements = Don't dim
 - Under the Timing Tab
 - Start = After previous
 - Delay = 0
 - Repeat = none
 - Under the Settings tab
 - Adjust the volume
 - Click on **HIDE SOUND ICON**
12. Click **OK**